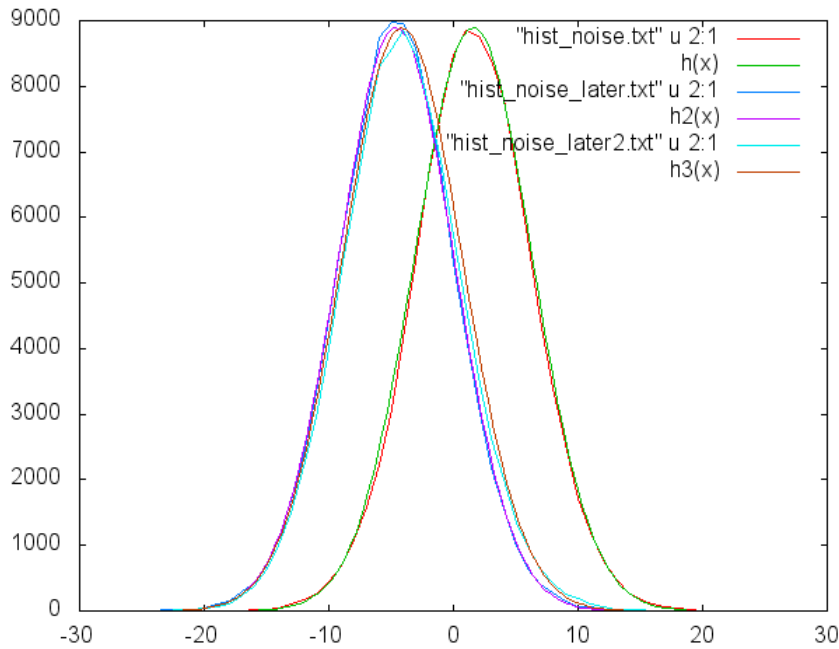


CRT Electronics Preparations



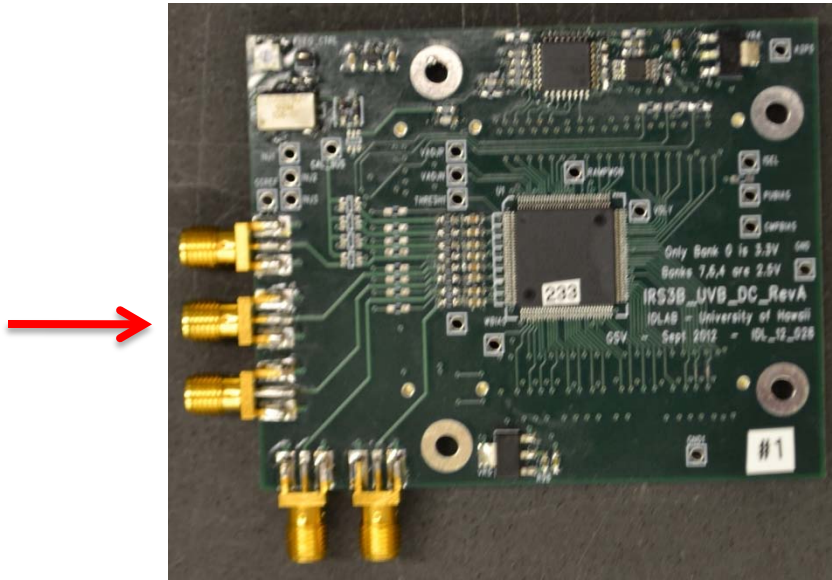
- Short Updates:
 - Further IRS3B testing
 - Amplifier Performance
 - HV update
- Posted/presented separately:
 - PNNL “back end” update
 - Schedule updates
 - Equipment list follow-up



31-OCT-2012 (Hawaii) edition

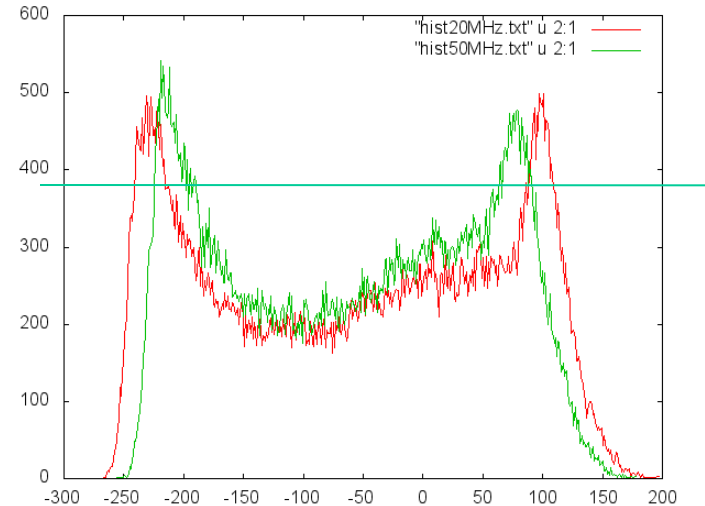
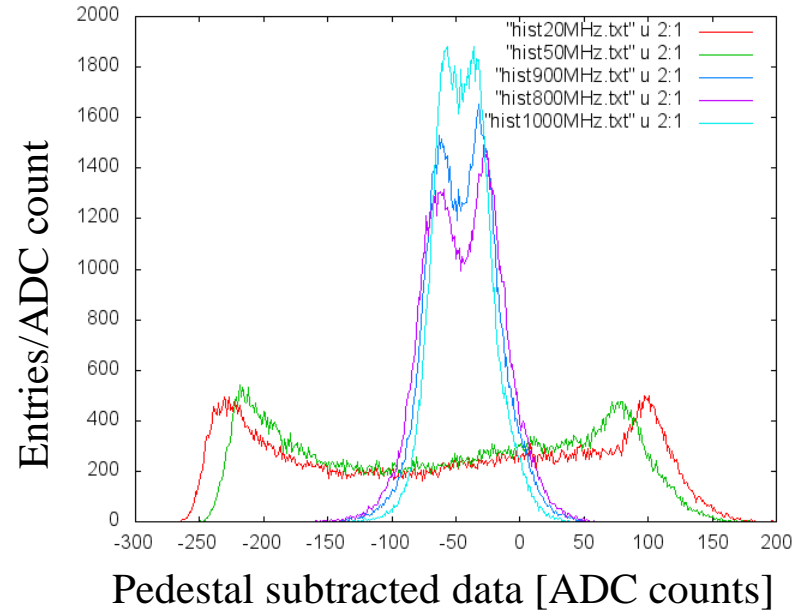
P. Allison, M. Andrew, B. Kirby, L. Macchiarulo, K. Nishimura, X. Shi, G. Varner, G. Visser

Analog Bandwidth



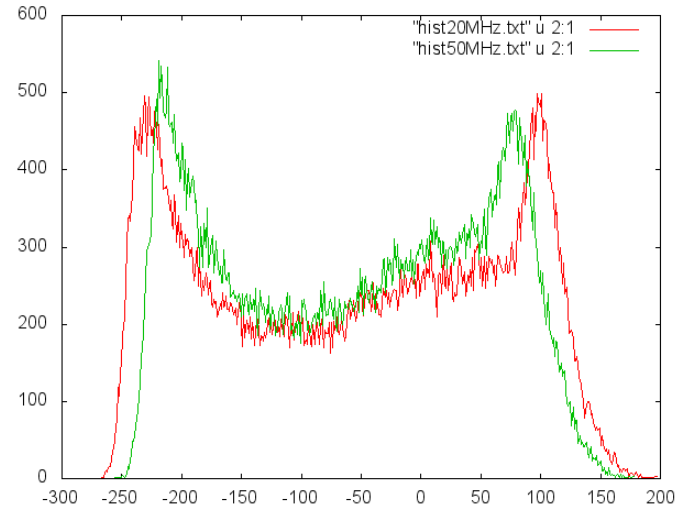
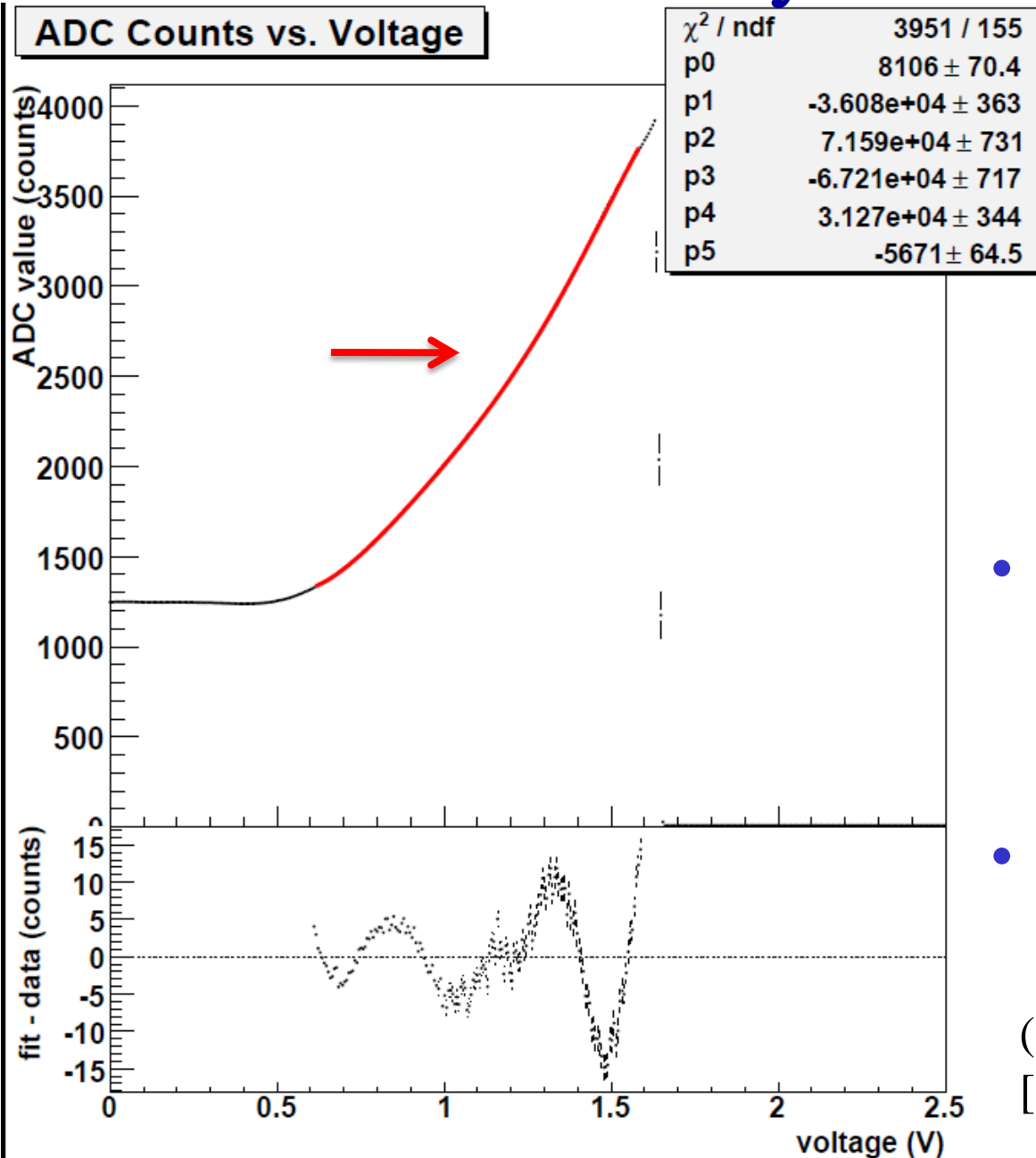
RF sine wave injected Channel 5

- Data logging coming along
- 2x estimators (sine peak):
 1. 90% of maximum
 2. Highest entry



(comparator biases [linearity] not yet optimized)

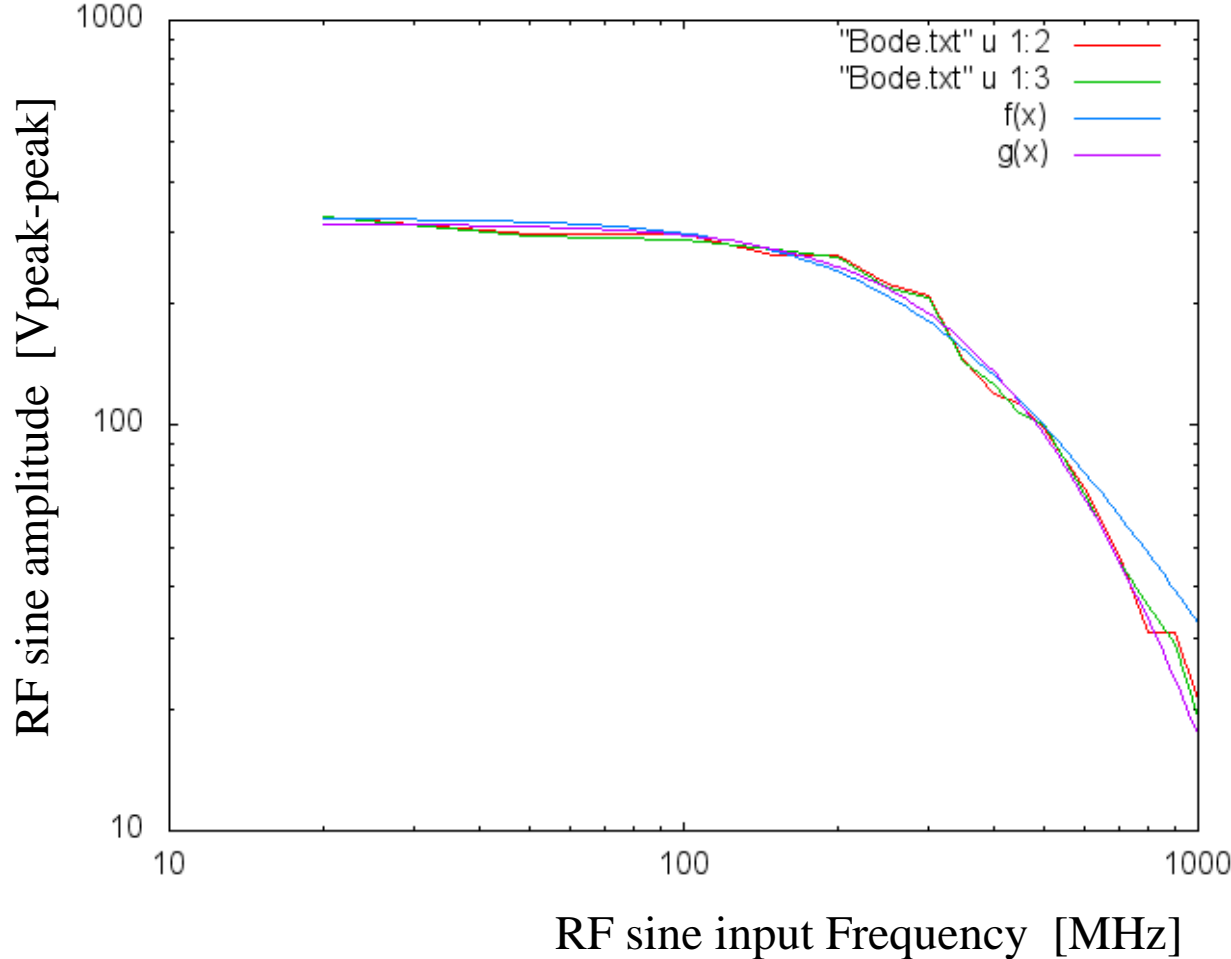
Linearity comment



- High-density comparators have somewhat non-linear response
- Linearize in firmware (Look Up Table)

(comparator biases
[linearity] not yet optimized)

Analog Bandwidth



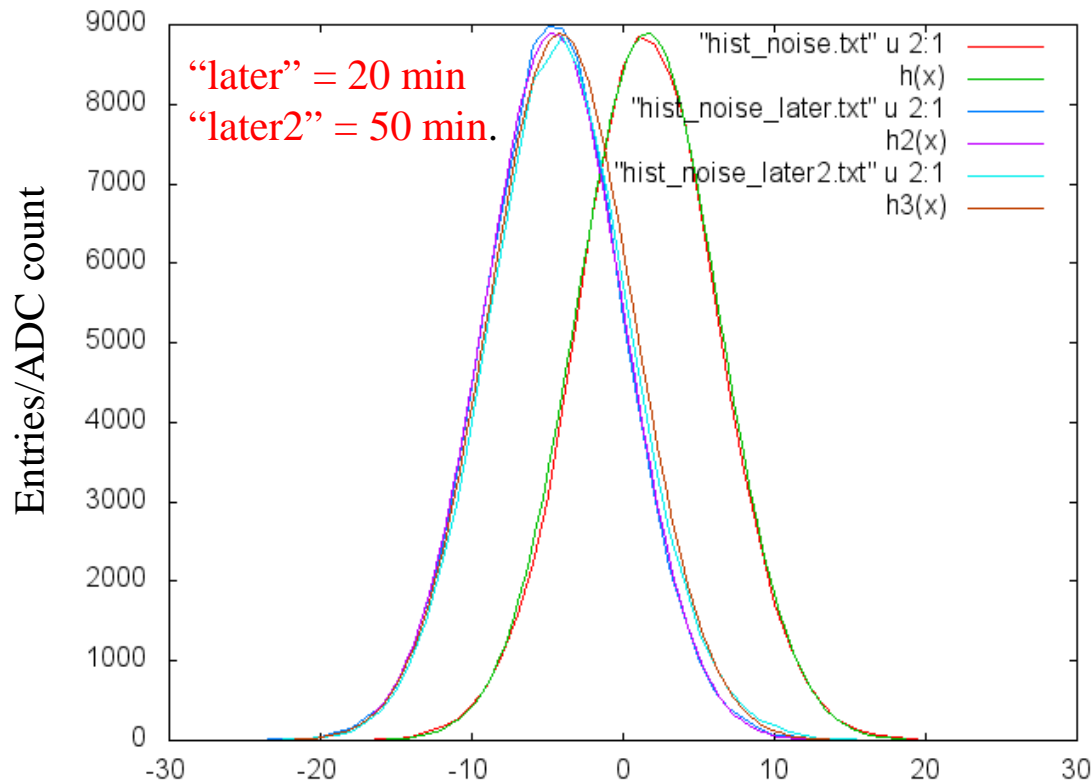
2 measurement techniques give comparable results

Blue fit is for a single pole at 334MHz

Green is a double-pole

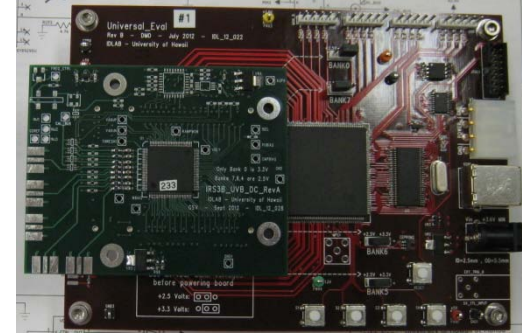
- **Best fit (green) for a double pole at 554 MHz**

Noise measurement



No signal input, pedestal subtracted [ADC counts]

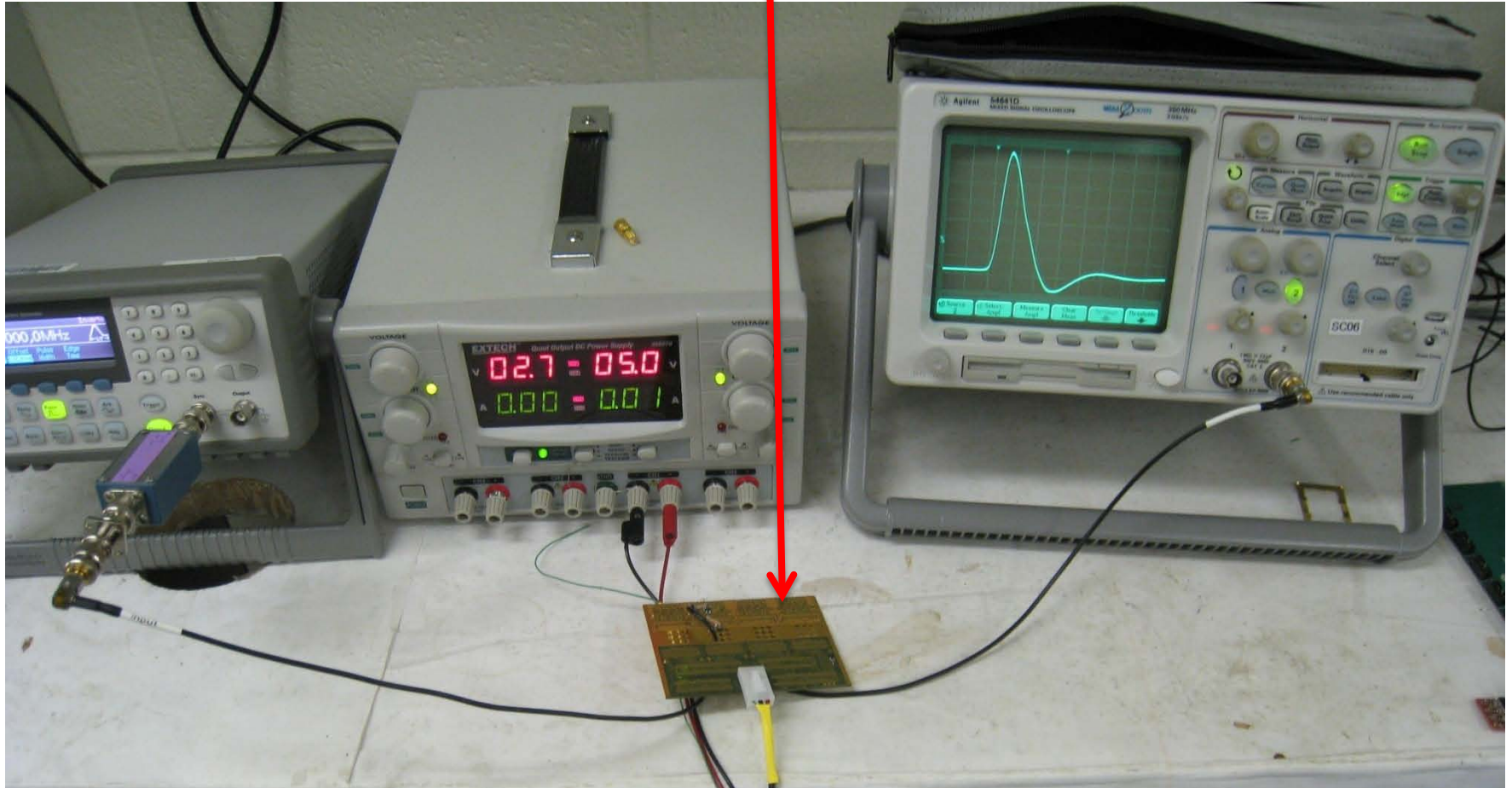
- Distributions very much match the Gaussian fits ($h_i(x)$)
- Vdly servo-locking off, so drift in mean position due to temperature change, but no “blow-up” as saw with IRS2 pedestals (need to check with Vdly feedback on)



Sets limit on overall noise and baseline jitter

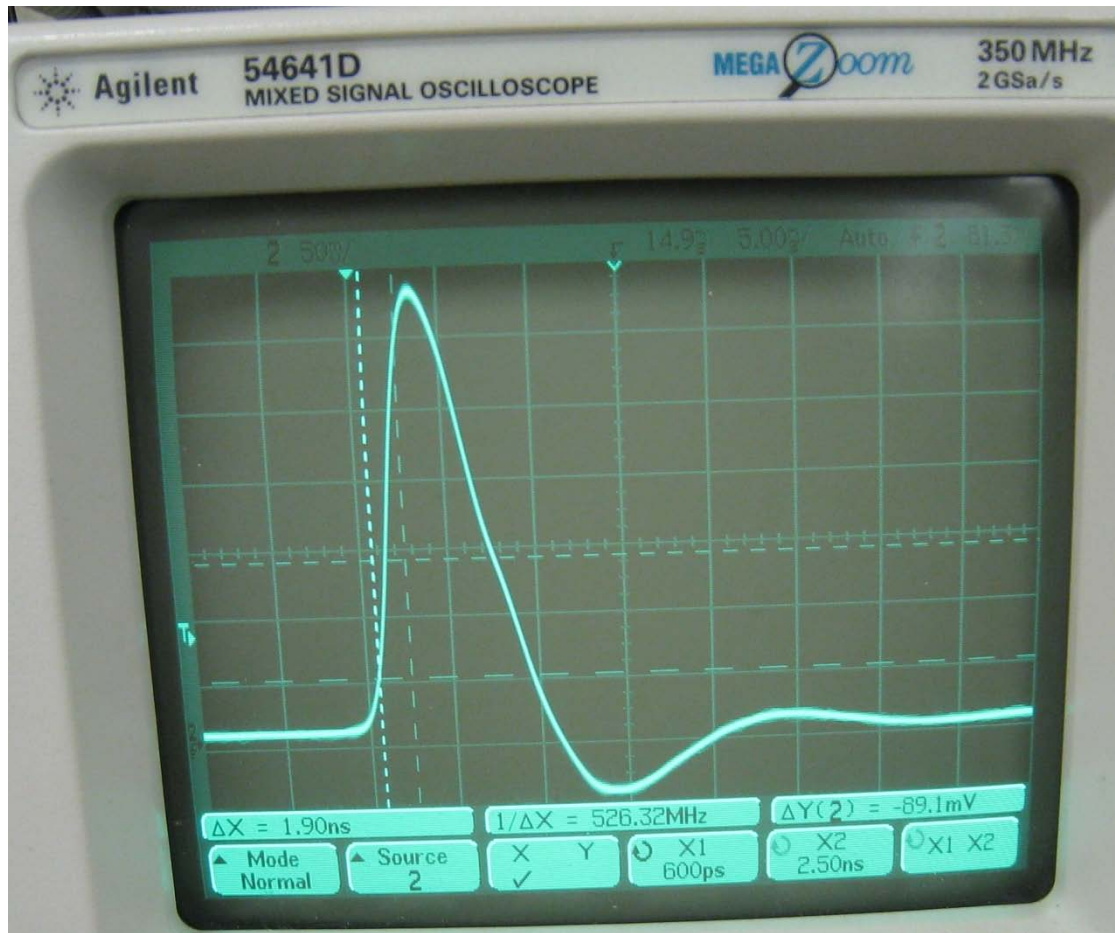
- 100 events, 16x 64-sample windows
- RMS ~ 4.6 – 4.8 ADC counts
- Gain needs calibration (~mV level)

New Carrier + Amp test



- OP846 (lower-power) amp installed

New Carrier + Amp test



5ns per division

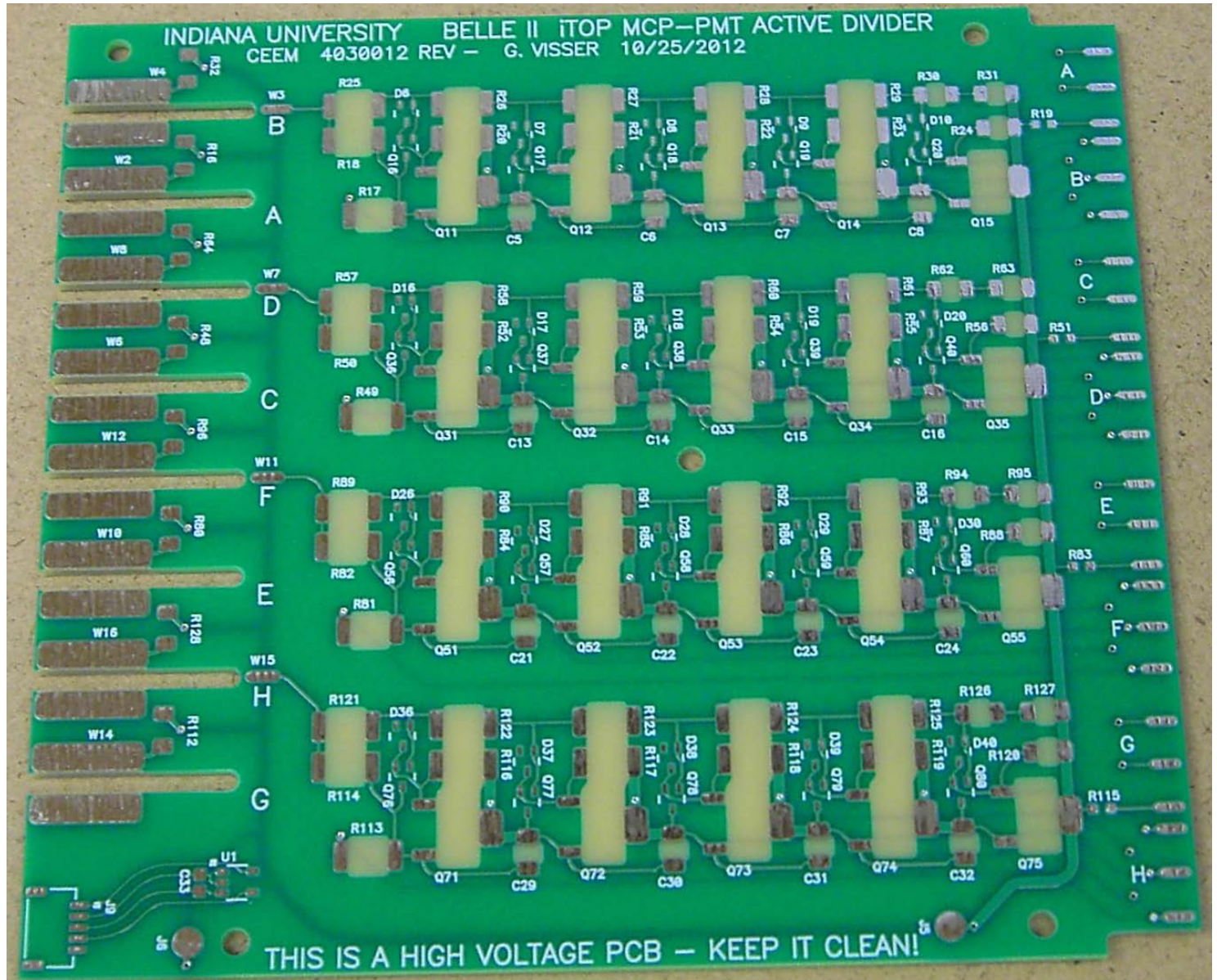
Sync signal
differentiated to give
fast input

1.9ns risetime

Modest amount of
overshoot (width
matches simulation)

- At least 5-6 samples on leading edge

New HV (Gerard – board received)



Populate from tomorrow

Summary

- High voltage cable: RG-316 for testing -- long term stability?? (Gerard is proposing burn-in test)
- Schedule updated, very tight
- A lot of progress, but a long way to go